

Voicify App Report: Comprehensive, Science-Backed Speech Therapy

1. Purpose & Vision

Voicify is an AI-driven mobile and web application designed to deliver **accessible, personalized, and evidence-based** speech therapy to individuals recovering from stroke-induced aphasia. By integrating **clinical best practices** with **adaptive machine learning**, Voicify overcomes barriers—such as cost, geography, and physical disability—providing a private, safe environment for frequent, high-intensity practice to maximize neuroplasticity and restore communication skills.

2. Target Users & Clinical Need

- **Primary Users:** Adults (18+) with aphasia subtypes (Broca's, Wernicke's, Global, Anomic) post-stroke or brain injury.
- **Secondary Users:** Caregivers, family members, and speech-language pathologists (SLPs).
- **Design Accommodations:** One-handed navigation (hemiparesis), voice commands, large-text mode, high contrast, audio-only options, dyslexia-friendly fonts.

Clinical Need: Research shows intensive, task-specific daily practice accelerates language recovery (pulled from Big CACTUS, Kouijzer et al., 2009). Many patients lack consistent clinical access—Voicify bridges that gap.

3. Key Differentiators

1. **AI-Adaptive Progression:** Difficulty auto-adjusts using performance data (accuracy, response time).
 2. **Multimodal Modules:** Combine auditory, visual, verbal, and symbolic cues to support diverse impairments.
 3. **Clinician & Caregiver Integration:** Secure dashboards for assignment, monitoring, and family engagement.
 4. **Gamification & Engagement:** Streaks, badges, narrative progression to encourage daily use (Duolingo-style).
 5. **Scientific Rigor:** Modules based on Melodic Intonation Therapy (MIT), Constraint-Induced Language Therapy (CILT), Semantic Feature Analysis, and AAC research.
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4. Detailed Feature Descriptions

Below each module is described with: **Function** | **Impairment Targeted** | **Method/Protocol** | **Scientific Backing** | **Recovery Goal** | **Expected Time Frame**

4.1 Adaptive Onboarding & Calibration

- **Function:** Baseline assessment of fluency, naming, repetition, comprehension via interactive tasks.
- **Impairment Targeted:** All aphasia types (global, expressive, receptive)
- **Method:** AI-assisted adaptive quiz modeled on Western Aphasia Battery (WAB) and Boston Diagnostic Aphasia Exam (BDAE).
- **Evidence:** Standardized assessments optimize personalized therapy plans (Goodglass et al., 2001).
- **Goal:** Establish individual baseline & therapy path.
- **Time Frame:** Completed in 10–15 minutes; recalibrates weekly.

4.2 Speak & Repeat with Phoneme-Level Feedback

- **Function:** AI plays a phrase; users repeat. System analyzes phonetic accuracy and prosody.
- **Impairment Targeted:** Broca's aphasia, apraxia of speech.
- **Method:** Leveraging speech recognition and acoustic modeling (CNN-LSTM hybrid).
- **Evidence:** Repetition-based neuroplasticity training; improved intelligibility in non-fluent aphasia (Thompson et al., 2010).
- **Goal:** Enhance articulation, rhythm, and spontaneous verbal output.
- **Time Frame:** 4–6 weeks for measurable fluency gains with daily practice.

4.3 Fill-in-the-Blank Story Builder

- **Function:** Short narrative sentences with missing words; user supplies noun/verb via text or speech.
- **Impairment Targeted:** Anomic aphasia, sentence construction deficits.
- **Method:** Script training adapted to digital format, promoting retrieval practice.
- **Evidence:** Script training enhances narrative skills (Cherney et al., 2008).
- **Goal:** Improve syntax, lexical retrieval, and contextual speech.
- **Time Frame:** 3–5 weeks to increase correct fill rates by 20–30%.

4.4 Picture-Word Matching

- **Function:** User matches spoken/written word to image from a set of four.
- **Impairment Targeted:** Wernicke's aphasia, semantic memory deficits.
- **Method:** Visual-verbal pairing tasks.
- **Evidence:** Pulvermüller et al. (2001) demonstrated semantic mapping improves comprehension.
- **Goal:** Strengthen word-to-concept associations.
- **Time Frame:** 2–4 weeks for increased accuracy by 25%.

4.5 Yes/No & Wh-Question Comprehension

- **Function:** Users answer binary questions and open-ended 'who/what/where/when/why' prompts.
- **Impairment Targeted:** Receptive aphasia, working memory.
- **Method:** Hierarchical comprehension tasks (CILT principles).
- **Evidence:** Yes/no drills and Wh- questions build receptive skills (Nicholas et al., 2018).
- **Goal:** Boost comprehension speed and accuracy.
- **Time Frame:** 4–6 weeks, 80% accuracy on simple prompts.

4.6 Category Sorting (Semantic Feature Analysis)

- **Function:** Sort words/images into categories (e.g. animals vs. objects).
- **Impairment Targeted:** Semantic retrieval in fluent aphasia.
- **Method:** Category-based grouping tasks.
- **Evidence:** Semantic Feature Analysis enhances word retrieval (Boyle & Coelho, 1995).
- **Goal:** Improve lexical selection and retrieval speed.
- **Time Frame:** 6–8 weeks to reduce retrieval latency by 30%.

4.7 Object Naming (Photo Labeling)

- **Function:** Displays real photos; user names them by speaking or typing.
- **Impairment Targeted:** Expressive naming (all subtypes).
- **Method:** Confrontation naming tasks.
- **Evidence:** Photo naming exercises correlate with improved naming in therapy (Kiran & Thompson, 2003).
- **Goal:** Expand functional vocabulary.
- **Time Frame:** 4–6 weeks, 50 new words learned.

4.8 AI-Paced Reading Aloud

- **Function:** Text highlighted syllable by syllable; user reads aloud. AI adjusts pacing.
- **Impairment Targeted:** Dysarthria, prosodic deficits.
- **Method:** Pacing cues and read-aloud repetition.
- **Evidence:** Pacing improves speech rate and intelligibility (Brendel & Ziegler, 2008).
- **Goal:** Normalize speech rate.
- **Time Frame:** 6–8 weeks for 20% improvement in syllables per second.

4.9 Sing-Along (Melodic Intonation Therapy)

- **Function:** Karaoke-style singing of simple melodies with lyrics on screen.
- **Impairment Targeted:** Non-fluent aphasia.
- **Method:** Melodic Intonation Therapy.
- **Evidence:** MIT activates right-hemisphere networks to facilitate speech (Schlaug et al., 2008).
- **Goal:** Improve articulation and prosody.
- **Time Frame:** 8–12 weeks for increased phrase length.

4.10 Conversation Builder

- **Function:** Role-play prompts for real-life scenarios. AI coaches responses.
- **Impairment Targeted:** Pragmatic and social language deficits.
- **Method:** Scripted dialogue practice.
- **Evidence:** Role-play enhances functional communication (Ramsberger & Rende, 2002).
- **Goal:** Increase spontaneous speech in daily contexts.
- **Time Frame:** 6–10 weeks to reduce hesitation by 40%.

4.11 AAC Lite Mode

- **Function:** Symbol board with core vocabulary for non-verbal or severe aphasia users.

- **Impairment Targeted:** Global aphasia, severe expressive limitations.
- **Method:** Augmentative communication.
- **Evidence:** AAC reduces frustration and boosts engagement (Beukelman & Mirenda, 2013).
- **Goal:** Enable basic communication while rebuilding speech.
- **Time Frame:** Immediate support; integrated long-term.

4.12 Progress Dashboard & Reports

- **Function:** Tracks metrics: session time, accuracy, fluency, new words, mood logs.
- **Impairment Targeted:** All users for motivation and clinical tracking.
- **Method:** Data visualization and weekly summary emails.
- **Evidence:** Feedback loops increase adherence (Liu et al., 2016).
- **Goal:** Promote accountability, inform caregivers/SLPs.
- **Time Frame:** Real-time, with weekly trends.

4.13 Multilingual & Cultural Localization

- **Function:** Content in multiple languages; culturally relevant examples.
- **Impairment Targeted:** Diverse populations.
- **Method:** Localization best practices.
- **Evidence:** Cultural relevance improves engagement (Barnett et al., 2014).
- **Goal:** Maximize global accessibility.
- **Time Frame:** Available at launch for English/Spanish; additional languages quarterly.

4.14 Caregiver & Clinician Co-Mode

- **Function:** Shared access tokens for families and SLPs to assign tasks, view logs, and leave video/audio notes.
- **Impairment Targeted:** All users requiring supported care.
- **Method:** Collaborative dashboards.
- **Evidence:** Family involvement predicts better outcomes (Bakas et al., 2009).
- **Goal:** Strengthen support network.
- **Time Frame:** Enabled at any stage.

4.15 Gamification & Smart Reminders

- **Function:** Streaks, badges, narrative progression (e.g., building a garden), and push notifications.
- **Impairment Targeted:** All users for motivation.
- **Method:** Behavior change techniques (reinforcement schedules).
- **Evidence:** Gamification improves health app retention to 65–75% (Johnson et al., 2016).
- **Goal:** Maintain 5+ days/week engagement.
- **Time Frame:** Immediate reinforcement; improves over first month.

5. Conclusion

Voicify synthesizes **clinical excellence**, **AI innovation**, and **user-centered design** to offer a comprehensive platform for aphasia rehabilitation. By targeting specific impairments with science-backed protocols,

providing real-time adaptive feedback, and integrating caregivers and clinicians, Voicify empowers patients to reclaim their voice, agency, and social connection.

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